

Janet Lee

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EDUCATION

Master of Fine Arts, School of the Art Institute of Chicago (SAIC), Chicago, IL

Graduated May, 2011

Emphasis in Film, Video, New Media, and Animation department, specifically animation

Bachelor of Fine Arts, Carnegie Mellon University (CMU), Pittsburgh, PA

Graduated 2009

Concentration in visual arts/animation

Semester Study Abroad, Tokyo Polytechnic University, Atsugi, Tokyo, Japan

Spring 2008

EXPERIENCE

Animator, freelance (University of Southern California), 2011

Created animations for animals and plants for the game *Mother Nature* developed at USC Interactive. Game showcased at TEDxUSC 2011.

Media Center Assistant, School of the Art Institute of Chicago, Chicago, IL, 2009-2011

Responsible for checking out and maintaining university and department equipment. Provide customer service and troubleshooting help to students and faculty.

Desk Attendant, Carnegie Mellon University, Pittsburgh, PA, 2008

Assisted on-campus residents with questions and needs. Responsible for circulating university equipment.

Woodshop Monitor, Carnegie Mellon University, Pittsburgh PA, 2007

Assisted students with tools, machinery, and proper use of equipment.

Teaching Assistant, Plainview, NY, 2005, 2006, 2008

Assisted children's summer school at Plainview United Methodist Church; organized activities for all children and managed third grade students.

SKILLS

Computer- Adobe Photoshop, After Effects, Toonboom, Flash, Final Cut Pro, Maya

Language- conversational Korean and Japanese

AWARDS

SAIC 16th, 17th Student Leadership Award (2010-2011)

GROUP EXHIBITIONS

2011 MFA Thesis Exhibition, Sullivan Galleries/SAIC, Chicago, IL

2009 Jumbotron: Caught Looking 3, PNC Park, Pittsburgh, PA

2007 Made in Pittsburgh, Book publication, Pittsburgh, PA

2007 Flux no. 14, Braddock, PA